

MUN Computer Science Society

Meeting Minutes

February 21th, 2022

Attendance

- Jack Harrhy - President
- Zach Vaters - Techonology Officer (Interim note-taker)
- Madison Emshey - Vice President
- Colton Friden - First Year Representative
- Kyle March - First Year Representative
- Mudkip V - Honorary Rep
- Mat Emshey - Rep at Large
- Mohammed Balfaqih - Event Coordinator

Missing

- Emily Dormody - Rep at Large
- Ripudaman Singh - Treasurer
- Kanika Mathur - Science Society Rep
- Zac Batten - Rep at Large
- Rishi Gandhi - Intl Student Rep
- David Chicas - Executive Assistant
- Vilakshan Khanna - Social Rep
- Gizem Ensari - Int Student Rep

Kattis Competition

- Was a worthwhile event, with an easy setup therefore there's a chance to host one again March 4th.
- We had six people solve at least one problem and another ten attempt too
- For the next Kattis event we would need to adjust the scale of difficulty for folks warming up to these types of problems

Finanical stuff

- Ripu has gone to the bank, the society now has sorted out the balance of the account \$\$\$\$

- Now need to have the credentials moved over from prior execs name

Stickers for Woody

- Have gotten details from mert on the transaction and now need to hunt down the stickers. Dylan is working on this
- Goal is to close the book on this before the semester is over at least

General Documentation Hub (Financials, Misc Notes and deets)

- It would be nice to have a hub for misc notes that are not specific to meetings and agenda, no details decided

Hackfrost Update

- Its concluded this past weekend, overall 241 attended the event. Worldwide universities and high school participants
- Big turnout, first place was a team from a Brazilian University
- Hackfrost will return again next year for the third consecutive year

Game Development Workshop

- Mohammed Hamood has tried to reach out for computer availability on campus. So far its been difficult to find a place. Has reached out to meets@mun.ca, all fully booked at this time
- With a week away, the event will be **pushed** until things have been ironed out
- Mohammed has been working on the content of the event in the mean time
- A hybrid event is an idea, Jack would like to have a quality setup for both in person participants and online too

Garry's Mod Event

- Need to advertise with posters, discord announcement and on our other socials
- Mudkip is in charge of the server setup, Jack will workout acquiring the server and handing over the controls for Mudkip
- The plan is to play prop hunt for the night

Actionable Items

- Add Agenda and meeting notes to repo (Zach)
- Setup socials for Kattis comp. bext week (Jack and Leah)
- Sort who will pick out problems (Jack)
- Post next picoCAD theme (Jack)

- Bring up the Sharene meeting again an announcements (Jack)
- Add General Notes to Executive Docs (Jack)
- Mohammed will work on content for the gamedev event
- Jack will reach out to Sharene about spaces on campus we can host the event
- Leah will make gmod poster before Wed. to post on socials
- Jack will buy servers Thursday night and give Mudkip creds
- Mudkip will setup server for Friday
- Jack will shutdown sever Friday night to save \$\$\$