MUN Computer Science Society

Meeting Minutes

January 31st, 2021

Attendance

- Jack
- Bhaskar
- Abhjieet
- Elliot
- Ethan
- Madison
- Mathew
- Vilakshan
- Rishi
- Yee Teing Lo
- Zach

Spectators

We just opened up the Executive Voice channel for non-execs to join muted!

- Mudkip
- Emma
- Zach

Action Items

Jack

- Do up post to figure out what themes people wish for the event
- Fix the MC Server
- Get the MC Server w/plugins for plots sorted out for Wednesday

Lola

• Sort out new networking event, get some execs. involved to assist

Agenda Topics

Minecraft Building Comp.

- Taking place on a seperate server with plugins to populate it with plots people can aquire to build on
- Exec. picks 5 themes, quick poll done in Discord to figure out what the desired theme is
- Put out the competition onto different social medias to get more people involved
- Actually start the event, run for 2 weeks max
- Let people post screenshots of the builds in the discord in a dedicated channel, and allow people to vote on what their fav. ones are
- Pick winners based on said votes, discuss prize with them due to shipping being a pain

Themes

- Winter Home
- Secret Base
- Fantasy Abode
- Survival Base
- Haunted House

Sledding event

- Saturaday the 6th looking good for sledding event potentially
- A good selection of execs want to go
- Be aware of COVID cases increase, might not be the best idea to run a physical event

Hackfrost

- Going well so far, more outreach is yet to be done, likely create some discussion about it in #general in MUNCS
- Not much to note in this meeting since Hackfrost is being handled externally to this society

Networking Event

- Do another one of these, last time was good, but this time the format will be as follows:
 - No breakout rooms, one big room for everyone
 - Each speaker has 15 20 mins of time to talk about thems
 - After the speakers are finished, let them have a 'fireside chat' between themselves afterwards

 $\bullet\,$ Then a Q&A session for people to ask questions to the speakers