MUN Computer Science Society

Meeting Minutes

October 25th, 2020

Attendance

- Madison Emshey
- Mathew Emshey
- Abhijeet Singh
- Bhaskar Aanjana
- Elliot Barnes
- Dylan Brine

Agenda Topics

New Member

• Dylan Brine has re-joined the executive as Executive Assistant due to an opening effective immediately.

Items from Last Week

- Among Us Night
 - Update from last week's Among Us Night: We didn't get much of a turnout. We will improve advertising and try it again.
- Trivia Night
 - Zac and Lo Yee are looking into the best way to run a remote trivia night. Once the tech is figured out we will decide on a time to host

This Week

 Zac will be away for the next couple weeks, so event questions should go to Madison.

Computer Science Undergrad Studies Committee meeting

• Mathew E went to a faculty Computer Science Undergrad Studies Committee meeting. Some CS profs who are in charge of updating calender,

proposing new streams to the program. Overview:

- Creation of a Data Science Stream
 - Current courses are not very data science related
 - Need to find full-time faculty to oversee creation of related and required courses
- Clarifying STAT2550 and STAT2500 as a pre-requisite in Calender
 - STAT2500 will still be accepted for the CS Major
 - Certain 3000 and 4000 level CS courses will be updated to show STAT2550 as the pre-requisite
 - * STAT2500 will be removed as a pre-requisite for these courses
 - · These courses will be announced in next meeting
 - This is being presented to the Senate this week
- Suggested Amendments to the Admission Requirements for CS Major
 - This year, the cutoff for admission was 61% average.
 - Suggestion: Increase to a 65% minimum in COMP1001 and COMP1002
 - * Debate whether it should be min of 65% in either COMP1001 or COMP1002
 - * Other option is 65% mean for both courses
 - Data suggests students who receive lower than a 65% in COMP1001 or COMP1002:
 - $\ast\,$ Retake one of COMP2001, COMP2002, or COMP2003 on average 1.7 times.
 - * Students who receive $\sim\!\!65\%$ retake one of COMP2001, COMP2002, or COMP2003 on average 1.0 times.
 - Still under discussion, will not be brought to Senate this year

Social Media

- Elliot is going to be making social media posts to promote AMong Us night to help improve participation.
- We need to get all of our social media credentials to Elliot so that he can be making posts everywhere.
- Look into using postermywall to create promotional posters for events.

Upcoming Events

• We are going to try to organize a second earlier time for Among Us so that it is more accessible for international students. (We don't use FB much, trying to move people over to discord)

Among Us Night

- With the previously noted adjustments, we will be running Among Us night again.
- We are also going to look at adding an earlier time so that international students can participate.

Outside get together

• Lo Yee is looking to finalize details on this. Current idea seems to be some sort of gathering at Bannerman Park? More details to come.

Workshops

- Matthew C is working on putting a React workshop together.
- Mathew E is working on putting together content for a discord bot workshop.
- Dylan is going to look at some materials for a Git/Github workshop.

Coding Competition / Weekly Coding Challenge

- Looking at hosting a coding competition somewhere in late November -December which would involve prizes.
- Talked about reviving the weekly coding challenges, but no decision made on this yet.

Clothing Order

- Hoping clothing order form will be coming out tomorrow.
- pretty much ready, prices, designs, and everything is ready
- local students: pickup from central location, or dropoff
- for international students: red bubble, getting through paypal and shipping directly rather than made in Canada and us paying shipping
- We want to get merch out to people to represent the faculty
- Madison hopes to have mock for a Christmas ornament done for tonight. (3d printing)
- Going to bundle some old merchandise together on the clothing order to try and get rid of it.