## Midterm study sheet for CS3719

## Regular languages and finite automata:

- An alphabet is a finite set of symbols. Set of all finite strings over an alphabet  $\Sigma$  is denoted  $\Sigma^*$ . A language is a subset of  $\Sigma^*$ . Empty string is called  $\epsilon$  (epsilon).
- Regular expressions are built recursively starting from  $\emptyset$ ,  $\epsilon$  and symbols from  $\Sigma$  and closing under Union  $(R_1 \cup R_2)$ , Concatenation  $(R_1 \circ R_2)$  and Kleene Star  $(R^* \text{ denoting } 0 \text{ or more repetitions of } R)$  operations. These three operations are called regular operations.
- A Deterministic Finite Automaton (DFA) D is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where Q is a finite set of states,  $\Sigma$  is the alphabet,  $\delta : Q \times \Sigma \to Q$  is the transition function,  $q_0$  is the start state, and F is the set of accept states. A DFA accepts a string if there exists a sequence of states starting with  $r_0 = q_0$  and ending with  $r_n \in F$  such that  $\forall i, 0 \leq i < n, \delta(r_i, w_i) = r_{i+1}$ . The language of a DFA, denoted  $\mathcal{L}(D)$  is the set of all and only strings that D accepts.
- Deterministic finite automata are used in string matching algorithms such as Knuth-Morris-Pratt algorithm.
- A language is called *regular* if it is recognized by some DFA.
- **'Theorem:** The class of regular languages is closed under union, concatenation and Kleene star operations.
- A non-deterministic finite automaton (NFA) is a 5-tuple  $(Q, \Sigma, \delta, q_0, F)$ , where  $Q, \Sigma, q_0$  and F are as in the case of DFA, but the transition function  $\delta$  is  $\delta : Q \times (\Sigma \cup \{\epsilon\}) \to \mathcal{P}(Q)$ . Here,  $\mathcal{P}(Q)$  is the powerset (set of all subsets) of Q. A non-deterministic finite automaton accepts a string  $w = w_1 \dots w_m$  if there exists a sequence of states  $r_0, \dots r_m$  such that  $r_0 = q_0, r_m \in F$  and  $\forall i, 0 \leq i < m, r_{i+1} \in \delta(r_i, w_i)$ .
- **Theorem:** For every NFA there is a DFA recognizing the same language. The construction sets states of the DFA to be the powerset of states of NFA, and makes a (single) transition from every set of states to a set of states accessible from it in one step on a letter following with all states reachable by (a path of )  $\epsilon$ -transitions. The start state of the DFA is the set of all states reachable from  $q_0$  by following possibly multiple  $\epsilon$ -transitions.
- Theorem: A language is recognized by a DFA if and only if it is generated by some regular expression. In the proof, the construction of DFA from a regular expression follows the closure proofs and recursive definition of the regular expression. The construction of a regular expression from a DFA first converts DFA into a Generalized NFA with regular expressions on the transitions, a single distinct accept state and transitions (possibly ∅) between every two states. The proof proceeds inductively eliminating states until only the start and accept states are left.
- Lemma The pumping lemma for regular languages states that for every regular language A there is a pumping length p such that  $\forall s \in A$ , if |s| > p then s = xyz such that 1)  $\forall i \ge 0, xy^i z \in A$ . 2) |y| > 0 3) |xy| < p. The proof proceeds by setting p to be the number of states of a DFA recognizing A, and showing how to eliminate or add the loops. This lemma is used to show that languages such as  $\{0^n 1^n\}, \{ww^r\}$  and so on are not regular.

## Context-free languages and Pushdown automata.

- A pushdown automaton (PDA) is a "NFA with a stack"; more formally, a PDA is a 6-tuple  $(Q, \Sigma, \Gamma, \delta, q_0, F)$ where Q is the set of states,  $\Sigma$  the input alphabet,  $\Gamma$  the stack alphabet,  $q_0$  the start state, F is the set of finite states and the transition function  $\delta : Q \times (\Sigma \cup \{\epsilon\}) \times (\Gamma \cup \{\epsilon\}) \rightarrow \mathcal{P}(Q \times (\Gamma \cup \{\epsilon\}))$ .
- A context-free grammar (CFG) is a 4-tuple  $(V, \Sigma, R, S)$ , where V is a finite set of variables, with  $S \in V$  the start variable,  $\Sigma$  is a finite set of terminals (disjoint from the set of variables), and R is a finite set of rules, with each rule consisting of a variable followed by > followed by a string of variables and terminals.
- Let A → w be a rule of the grammar, where w is a string of variables and terminals. Then A can be replaced in another rule by w: uAv in a body of another rule can be replaced by uwv (we say uAv yields uwv, denoted uAv ⇒ uwv). If there is a sequence u = u<sub>1</sub>, u<sub>2</sub>, ... u<sub>k</sub> = v such that for all i, 1 ≤ i < k, u<sub>i</sub> ⇒ u<sub>i+1</sub> then we say that u derives v (denoted v ⇒ v.) If G is a context-free grammar, then the language of G is the set of all strings of terminals that can be generated from the start variable: L(G) = {w ∈ Σ\*|S ⇒ w}. A parse tree of a string is a tree representation of a sequence of derivations; it is leftmost if at every step the first variable from the left was substituted. A grammar is called ambiguous if there is a string in a grammar with two different (leftmost) parse trees.
- A language is called a *context-free language* (CFL) if there exists a CFG generating it.
- Theorem Every regular language is context-free.
- **Theorem** A language is context-free iff some pushdown automaton recognizes it. The proof of one direction constructs a PDA from the grammar (by having a middle state with "loops" on rules; loops consist of as many states as needed to place all symbols in the rule on the stack). The proof for another direction constructs a grammar that for every pair of states has a variable and a rule generating strings for a sequence of steps between these states keeping stack content.
- Lemma The pumping lemma for context-free languages states that for every CFL A there is a pumping length p such that ∀s ∈ A, if |s| > p then s = uvxyz such that 1) ∀i ≥ 0, uv<sup>i</sup>xy<sup>i</sup>z ∈ A.
  2) |vy| > 0 3) |vxy| < p. The proof proceeds by analyzing repeated variables in large parse trees, setting the pumping length to d<sup>|V|+1</sup> where d is the length (number of symbols) of the longest rule. This lemma is used to show that languages such as {a<sup>n</sup>b<sup>n</sup>c<sup>n</sup>}, {ww} and so on are not regular.
- **Theorem** The class of CFLs is *not* closed under complementation and intersection (although it is closed under union, Kleene star and concatenation).
- **Theorem** There are context-free languages not recignized by any deterministic PDA. (No proof given in class).

## Turing machines and decidability.

- A Turing machine is a finite automaton with an infinite memory (tape). Formally, a Turing machine is a 6-tuple  $M = (Q, \Sigma, \Gamma, \delta, q_0, q_{accept}, q_{reject})$ . Here, Q is a finite set of states as before, with three special states  $q_0$  (start state),  $q_{accept}$  and  $q_{reject}$ . The last two are called the halting states, and they cannot be equal.  $\Sigma$  a finite input alphabet.  $\Gamma$  is a tape alphabet which includes all symbols from  $\Sigma$ and a special symbol for blank,  $\sqcup$ . Finally, the transition function is  $\delta : Q \times \Gamma \to Q \times \Gamma \times \{L, R\}$ where L, R mean move left or right one step on the tape.
- *Church-Turing Thesis* Anything computable by an algorithm of any kind (our intuitive notion of algorithm) is computable by a Turing machine.

- A Turing machine M accepts a string w if there is a sequence of configurations (state,non-blank memory,head position) starting from  $q_0w$  and ending in a configuration containing  $q_{accept}$ , with every configuration in the sequence resulting from a previous one by a transition in  $\delta$  of M. A Turing machine M recognizes a language L if it accepts all and only strings in L: that is,  $\forall x \in \Sigma^*$ , M accepts x iff  $x \in L$ . As before, we write  $\mathcal{L}(M)$  for the language accepted by M.
- A language L is called Turing-recognizable (also recursively enumerable, r.e, or semi-decidable) if  $\exists$  a Turing machine M such that  $\mathcal{L}(M) = L$ . A language L is called decidable (or recursive) if  $\exists$  a Turing machine M such that  $\mathcal{L}(M) = L$ , and additionally, M halts on all inputs  $x \in \Sigma^*$ . That is, on every string M either enters the state  $q_{accept}$  or  $q_{reject}$  in some point in computation.