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## Finite probability

- Experiments: producing an outcome out of possible choices
- Tossing a coin: outcome can be "heads"
- Getting a lottery ticket: outcome can be "win"
- Sample space S: set of all possible outcomes.
- \{heads, tails\} for a coin toss
$-\{1,2,3,4,5,6\} \times\{1,2,3,4,5,6\}$ for rolling two dice
- Event $A \subseteq S$ : subset of outcomes

- Both dice came up even.

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## Puzzle: playing poker

- There are 52 cards in a standard deck; 4 suits of 13 ranks each.
- In poker, some 5-card combinations ("hands") are special:
- For example, a "three of a kind" consists of three cards with the same rank, together with two cards of other different ranks.
- How many ways are there to choose (ignoring the order)

> - A royal flush?

- a three of a kind hand?
- a two pairs hand?
- other hands?...



## Puzzle: playing poker

- There are 52 cards in a standard deck; 4 suits of 13 ranks each.
- In poker, some 5-card combinations ("hands") are special:
- For example, a "three of a kind" consists of three cards with the same rank, together with two arbitrary cards.
- What are the chances to get
- a three of a kind hand?
- A two pairs hand ( 5 cards with 2 same-rank pairs)?
- Other hands?...


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## Finite probability

- Probability of an event if all outcomes are equally likely:
$-\operatorname{Pr}(A)=|A| /|S|$ (fraction of the outcomes that are in the event $A$ ).
- Probability of both dice coming up even:
- $A=\{(2,2),(2,4),(4,2),(2,6),(6,2),(4,4),(4,6),(6,4),(6,6)\}$.
- $|A|=9,|S|=36$
- $P(A)=9 / 36=1 / 4$
- Probability is always a number between 0 (event cannot happen, $A=\varnothing$ ) and 1 (event always happens, $\mathrm{A}=\mathrm{S}$ ).
- If $\operatorname{Pr}(A)=p$, then $\operatorname{Pr}(\bar{A})=1-p$ (that is, probability that A does not happen is 1 - probability of A.)

Let's use combinatorics we just studied to calculate probabilities!

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## Puzzle: playing poker

- There are 52 cards in a standard deck; 4 suits of 13 ranks each.
- How many ways are there to choose a royal flush
- all same suit, ranks A, K, Q, J, 10.
- Pick a suit: $C(4,1)=4$
- How many ways to choose three of a kind?
- pick the rank: $13=C(13,1)$
- Pick 3 out of 4 kinds of this rank: $4=C(4,3)$

- Pick two other ranks: $C(12,2)=66$
- Pick a suit of each of the other ranks: $C(4,1)^{*} C(4,1)=16$
- Total: 13*4*66*16=54912

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## Puzzle: playing poker

- What is the probability of getting a three of a kind hand?
- Experiment: drawing a hand (5 cards).
- Sample space S : set of all possible hands.

$$
\text { - Size of } \mathrm{S} \text { is } \mathrm{C}(52,5)=\binom{52}{5}=2,598,962
$$

- Event A: getting a three of a kind hand
- Size of the event A: 54,912
- Probability of A (all hands are equally likely):
- $\operatorname{Pr}(\mathrm{A})=\frac{|A|}{|S|}=0.0211$. .


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## Probabilities and pink elephants

- What is the probability that walking down George street you'd see a pink elephant?
- Your friend says: "It is $1 / 2$ ! You will either see the pink elephant, or not!"
- Do you agree?


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## Probabilities and distributions



- What if outcomes are not equally likely?
- Biased coins, pink elephants, etc.
- A function $\operatorname{Pr}: S \rightarrow \mathbb{R}$ is a probability distribution on (a finite set) S if Pr satisfies the following:

1) For any outcome $s \in S, 0 \leq \operatorname{Pr}(s) \leq 1$
2) $\Sigma_{\{s \in S\}} \operatorname{Pr}(s)=1$

- Uniform distribution: for all $s \in S, \operatorname{Pr}(s)=1 /|S|$
- all outcomes are equally likely
- Fair coin: $\operatorname{Pr}($ heads $)=\operatorname{Pr}($ tails $)=\frac{1}{2}$



## Probabilities of events

## Probabilities of events

- Suppose a die is biased so that 3 appears twice as often as any other number (others equally likely).
- Probability of 3: 2/7. Probabilities of others: 1/7
- What is the probability that an odd number appears?
- Event: $A=\{1,3,5\}$
$-\operatorname{Pr}(A)=1 / 7+2 / 7+1 / 7=4 / 7$.
- What is a probability that an odd number or a number divisible by 3 appears?
$-\mathrm{A}=\{1,3,5\}, \quad \mathrm{B}=\{3,6\}, A \cap B=\{3\}$
$-\operatorname{Pr}(A)=4 / 7 . \operatorname{Pr}(B)=3 / 7 . \operatorname{Pr}(A \cap B)=2 / 7$
$-\operatorname{Pr}(A \cup B)=\operatorname{Pr}(\{1,3,5,6\})=\frac{4}{7}+\frac{3}{7}-\frac{2}{7}=\frac{1}{7}+\frac{2}{7}+\frac{1}{7}+\frac{1}{7}=\frac{5}{7}$
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## Birthday paradox

- How many people have to be in the room so that probability that two of them have the same birthday is at least $1 / 2$ ?
- Considering all birthdays independent: no twins!
- If there are twins in the room, then the probability is 1.
- So no twins is the harder case.
- And considering all days equally likely
- Otherwise again probability would be higher.
- Even counting leap years: 366 days.

- So each person has probability $1 / 366$ to have a birthday on any given day.


## Birthday paradox

- Let's look at the first two people, first three, etc.
- And calculate the probabilities of them all having different birthdays.
- Product rule: number of combinations of distinct birthdays of the first $i$ people is $\mathrm{P}(366, i)=366^{*} 365^{*} . . . *(366-\mathrm{i}+1)$
- Probability that the first $i$ people all have different birthday is $\frac{P(366, i)}{366^{i}}=\frac{365}{366} \frac{364}{366} \ldots \frac{(366-i+1)}{366}$
- So with probability $1-\frac{P(366, i)}{366^{i}}$ at least two out of first $i$ people have birthday on the same day.
- That works out to about $i=23$ people to reach $1 / 2$.

Only 23! That's why it is called a paradox.

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## Puzzle: Monty Hall problem

- Let's make a deal!
- A player picks a door.
- Behind one door is a car.
- Behind two others are goats
- A player chooses a door.
- A host opens another door
- Shows a goat behind it.

- And asks the player if she wants to change her choice.
- Should she switch?


## Puzzle: Monty Hall problem

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## Conditional probabilities

- Conditional probability of an event A given event B , denoted $\operatorname{Pr}(A \mid B)$, is the probability of $A$ if we know that $B$ occurred.
- Probability of rain given that it is cloudy is higher than just probability of rain.
- Probability of rain is lower given that it is sunny.
- In the Monty Hall puzzle
- Probability of car behind door 2 is $1 / 3$
- Probability of a car behind door 2 conditional the host showing a goat behind door 3 is $2 / 3$

It is probability of both $A$ and $B$, given that $B$ happened for sure:

$$
\operatorname{Pr}(A \mid B)=\frac{\operatorname{Pr}(A \cap B)}{\operatorname{Pr}(B)}
$$

- Assume that $\operatorname{Pr}(B)>0$ : after all, $B$ did happen.


## Conditional probabilities

Suppose that there are 9,000 black bears and 1000 polar bears in our province, NL. Moreover, all polar bears and 2000 of black bears are in Labrador.
Let $A$ be an event that a bear is a polar bear.

- Probability that a random bear in NL is a polar bear:

$$
\text { - } \operatorname{Pr}(A)=\frac{1000}{1000+9000}=\frac{1}{10}
$$

- Probability that a random bear in NL is in Labrador:

$$
\text { - } \operatorname{Pr}(\mathrm{B})=\frac{1000+2000}{1000+9000}=\frac{3}{10}
$$



- Probability of being both a polar bear and in Labrador is $\operatorname{Pr}(A \cap B)=\frac{1}{10}$
- Same as probability of being a polar bear, since all polar bears are in Labrador ${ }^{10}$
- Probability that a random bear is a polar bear conditional on it being in Labrador:

$$
\operatorname{Pr}(A \mid B)=\frac{\operatorname{Pr}(A \cap B)}{\operatorname{Pr}(B)}=\frac{1 / 10}{3 / 10}=\frac{1}{3}=\frac{1000}{1000+2000}
$$

- With this data $\operatorname{Pr}(A \mid \bar{B})=0$. A random bear in Newfoundland is a black bear.


## Contrapositive vs. Converse

- "If a person is carrying a weapon, then the airport metal detector will ring".
- Same as "If the airport metal detector does not ring, then the person is not carrying a weapon".
- Not the same as: "If the airport metal detector rings, then the person is carrying a weapon."
- "If the person is sick, then the test is positive".
- "If he is a murderer, his fingerprints are on the
 knife".

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## Sensitivity and specificity

- Let A: "metal detector rings", B: "person carries a weapon",


## Sensitivity:

percentage of correct positives

- $\operatorname{Pr}(\mathrm{A} \mid \mathrm{B})=\operatorname{Pr}(A \cap B) / \operatorname{Pr}(B)$
- Probability that if a person has a weapon, then detector rings
- Probability that if the person is sick, then the test is positive
- Test that always says "yes" has $100 \%$ sensitivity


## Specificity:

percentage of correct negatives

- $\operatorname{Pr}(\bar{A} \mid \bar{B})=\operatorname{Pr}(\bar{A} \cap \bar{B}) / \operatorname{Pr}(\bar{B})$
- Probability that if the detector rings, then the person has a weapon
- Probability that if the person is not sick, then the test is negative
- Test that always says "no" has $100 \%$ specificity.


## Sensitivity and specificity



Sensitivity: percentage of correct (true) positives $-\operatorname{Pr}(\mathrm{A} \mid \mathrm{B})=\operatorname{Pr}(A \cap B) / \operatorname{Pr}(B)$
Specificity: percentage of correct (true) negatives
$-\operatorname{Pr}(\bar{A} \mid \bar{B})=\operatorname{Pr}(\bar{A} \cap \bar{B}) / \operatorname{Pr}(\bar{B})$

- Let green area be what test detected as positive (red as negative)
- Event A : in green area. Event B: " + "
- The blue line represents correct separation between positives ( + ) and negatives ( - ) - Positive can mean "sick", negative "healthy"
- The green part under blue line is false positives. - The red part above blue line is false negatives.
- 24 + (positives)
- 30 - (negatives)
- 23 true positives
- One false negative
- 22 true negatives
- 8 false positives
- Sensitivity: $100 * 23 / 24=96 \%$
- Specificity: $100 * 22 / 30=73 \%$


## Medical test problem

- Consider a medical test that checks for a disease. This test
- Has false positive rate of $3 \%$ (healthy labeled as sick) - Specificity $97 \%$
- Has false negative rate of $1 \%$ (sick labeled as healthy).
- Sensitivity $99 \%$
- What is the probability that a person has the disease given that the test came positive?
- Let A : person tested positive, B : person is sick. $\operatorname{Pr}(B \mid A)$ ?
$-\operatorname{Pr}(\mathrm{A} \mid \mathrm{B})=0.99, \operatorname{Pr}(\bar{A} \mid B)=0.01 \ldots$
- Not enough information!

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- Consider a medical test that


## $\operatorname{Pr}(B \mid A)=\frac{\operatorname{Pr}(A \mid B) \cdot \operatorname{Pr}(B)}{\operatorname{Pr}(A)}$

- Has false positive rate of 3\% (healthy labeled as sick).
- Has false negative rate of $1 \%$ (sick labeled as healthy).
- Tests for a disease that occurs in 5 in 1000 people.
- What is the probability that a person is sick given that the test came positive?
- Let A : person tested positive, B : person is sick. $\operatorname{Pr}(B \mid A)$ ?
$-\operatorname{Pr}(\mathrm{A} \mid \mathrm{B})=0.99, \operatorname{Pr}(\bar{A} \mid B)=0.01 . \operatorname{Pr}(\bar{A} \mid \bar{B})=0.97, \operatorname{Pr}(A \mid \bar{B})=0.03$
$-\operatorname{Pr}(B)=0.005$.
$-\operatorname{Pr}(A)=\operatorname{Pr}(A \mid B) \operatorname{Pr}(B)+\operatorname{Pr}(A \mid \bar{B}) \operatorname{Pr}(\bar{B})=0.0348$
- By Bayes theorem, $\operatorname{Pr}(B \mid A)=\frac{\operatorname{Pr}(A \mid B) \operatorname{Pr}(B)}{\operatorname{Pr}(A)}=0.1422$
- So the probability that a person who tested positive has the disease is just 0.1422, that is, $14.22 \%$.
- By a similar argument, probability that a person who tested negative does not have a disease is whopping $0.99995=99.995 \%$.

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## Hat check problem

- In Victorian England, n men came to an event, and checked in their hats at the door.
- On the way out, in a hurry, they each picked up a random hat.
- On average, how many men picked their own hat?


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## Expectations

- Often we are interested in what outcome we would see "on average".
- How fast does this program run "on average"?
- Let possible outcomes of an experiment be numbers $a_{1}, \ldots, a_{n}$
- E.g., time a program takes to sort n elements
- Its expected value (mean) is $\Sigma_{k=1}^{n} a_{k} \operatorname{Pr}\left(a_{k}\right)$
- Often phrased in terms of a "random variable" $X$, where $X$ is a function from outcomes to numbers.
- Write $E(X)$ to mean the expected value (mean, expectation) of $X$.


## Random variables

- "Random variable" $X$ is a function from outcomes to numbers.
- In Computer Science applications, usually $X$ counts something
- Number of heads out of $n$ coin tosses.
- Number of steps a program takes on an input
- An indicator random variable $X$ takes value 0 or 1 depending on whether an event occurred or not.
- Expectation of a random variable X is

$$
\mathrm{E}(\mathrm{X})=\sum_{i \in \text { outcomes }} X(i) * \operatorname{Pr}(i)
$$

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## 649

- Rules of Lotto 6/49:
- A player chooses 6 numbers, 1 to 49.
- During a draw, 6 randomly generated numbers are revealed.
- If all 6 numbers chosen by the player match 6 numbers in the draw, the player gets the jackpot of $\$ 5,000,000$ or more.
- There are also smaller prizes; let's ignore them for simplicity.
- A ticket costs \$3.
- According to Atlantic Lotto Corporation, chances of winning the jackpot are roughly $1 / 14,000,000$.


## Expected win in a lottery

## Expected win in a lottery

- How large should be the jackpot so that the players expect at least to break even?
- Let's call the jackpot amount J.
- Expected amount to win is $E(X)=\operatorname{Pr}(\text { loss })^{*}(-3)+\operatorname{Pr}(\text { win })^{*}(J-3)$.
- To break even, want $E(X)=0$.
$-J=3+\left(E(X)-\operatorname{Pr}(\text { loss })^{*}(-3)\right) / \operatorname{Pr}($ win $)=42,000,000$



## Bernoulli trials and repeated experiments

- Suppose an experiment has two outcomes, 1 and 0 (success/failure), with $\operatorname{Pr}(1)=p$.
- Such experiment is called a Bernoulli trial.
- What happens if the experiment is repeated multiple times (independently)?
- A sample space after carrying out $n$ Bernoulli trials is a set of all possible $n$-tuples of elements in $\{0,1\}$ (or \{success, fail\}).
- Number of n -tuples with k 1 s is $\binom{n}{k}$
- Probability of getting 1 in any given trial is p, of getting 0 is (1-p).
- Probability of getting exactly k 1 s (successes) out of n trials is $\binom{n}{k} p^{k}(1-p)^{n-k}$
- Probability of getting the first success on exactly the $k^{t h}$ trial is $p(1-p)^{k-1}$
- How many trials do we need, on average, to get a success?

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- Suppose that Alan insists on buying lottery tickets until he wins. If probability of winning is $p$, how many tickets in expectation ("on average") would he have to buy?
- Let X be a random variable for how many tickets he has to buy.
- The probability of winning on exactly $i^{\text {th }}$ ticket is $p(1-p)^{i-1}$
$-E(X)=\Sigma_{i \in \mathbb{N}} i * \operatorname{Pr}(X=i)=\frac{1}{p}$
- So for Lotto 6/49 he'd have to buy 14,000,000 tickets (and spend \$42,000,000 -- that's jackpot that would let him break even! )


## Expected number until...

(

## Expected number until...

- Suppose we have Bernoulli trials with success probability $p$. What is the expected number of trials to see success?
- Let X be a random variable for the number of steps till success.

$$
-E(X)=\Sigma_{i \in \mathbb{N}} i * \operatorname{Pr}(X=i)=\frac{1}{p}
$$

- Same reasoning applies to other processes, where there is a fixed probability of something happening at each experiment or time step.
- A system has a $1 \%$ probability of hanging in any given hour. How long, on
average, will it stay up?
- 100 hours: a little over 4 days.

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## Linearity of expectation

- Expectation is a very well-behaved operation:
$-E\left(X_{1}+X_{2}+\cdots+X_{n}\right)=E\left(X_{1}\right)+\cdots+E\left(X_{n}\right)$
$-E(a X+b)=a E(X)+b$
- Where $X_{1} \ldots X_{n}$ are random variables on some sample space S , and $a, b \in \mathbb{R}$
- Proof:

$$
\begin{aligned}
& -E\left(X_{1}+X_{2}\right)=\Sigma_{s \in S} p(s)\left(X_{1}(s)+X_{2}(s)\right) \\
& \quad=\Sigma_{s \in S} p(s) X_{1}(s)+\Sigma_{s \in S} p(s) X_{2}(s)=E\left(X_{1}\right)+E\left(X_{2}\right) \\
& - \text { Similar for } E(a X+b)=a E(X)+b \\
& \quad \text { - Using the fact that } \Sigma_{s \in S} p(s)=1
\end{aligned}
$$

## Hat check problem

- In Victorian England, n men came to an event, and checked in their hats at the door.
- On the way out, in a hurry, they each picked up a random hat.
- On average, how many men picked their own hat?



## Hat check problem



In Victorian England, $n$ men came to an event, and checked in their hats at the door. - On the way out, in a hurry, they each picked up a random hat. - On average, how many men picked their own hat?

- For each man, introduce a random variable $X_{i}$, where $X_{i}=1$ iff he picked his own hat
- Such random variables are called indicator variables.
- The quantity we want is $E\left(X_{1}+\cdots+X_{n}\right)$
- Now, for each $X_{i}, E\left(X_{i}\right)=1 \cdot \operatorname{Pr}\left(X_{i}=1\right)=\frac{1}{n}$
- By linearity of expectation, $E\left(X_{1}+\cdots+X_{n}\right)=E\left(X_{1}\right)+\cdots+E\left(X_{n}\right)=\frac{1}{n}+$ $\cdots+\frac{1}{n}=n \cdot \frac{1}{n}=1$
- So on average, just one man will go home with his own hat!

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## Hat check problem 2

- In Victorian England, n men came to an event, and checked in their hats at the door.
- On the way out, in a hurry, they each picked up a random hat.
- What is the probability that at least $k$ of them got their own hat?


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## Deviation from the expectation <br> , <br> 

" three-quarters (73 percent) of U.S. drivers consider themselves better-than-average drivers" [AAA].

- Let R be a (nonnegative) random variable. What is the probability that $R \geq x$ ?
- Markov's inequality: $\operatorname{Pr}(R \geq x) \leq \frac{E(R)}{x}$
- Since R is nonnegative, $E(R) \geq x \operatorname{Pr}(R \geq x)+0 \operatorname{Pr}(\mathrm{R}<\mathrm{x})$

$$
-\mathrm{So} \mathrm{E}(\mathrm{R}) \geq x \operatorname{Pr}(R \geq x) .
$$

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- Markov's inequality: $\operatorname{Pr}(R \geq x) \leq \frac{E(R)}{x}$
- Let's use Markov's inequality in the Hat Check Problem
- Let $R=X_{1}+\cdots+X_{n}$
- each $X_{i}$ is an indicator variable for ith man getting his hat.
- By Markov's inequalit, $\operatorname{Pr}(R \geq k) \leq \frac{E(R)}{k}=\frac{1}{k}$.
- But that's a pretty weak bound!
$\quad$ - Probability that everybody gets their hat is $\operatorname{Pr}(R \geq n) \leq \frac{1}{n}$ by Markov's inequality
- However, we can calculate that it is only $\frac{1}{n!}$


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## Independent random variables

- Similar to independent events:
- Random variables $X, Y$ are independent iff
$\forall r_{1}, r_{2} \in \mathbb{R} \quad \operatorname{Pr}\left(X=r_{1} \wedge Y=r_{2}\right)=\operatorname{Pr}\left(X=r_{1}\right) \cdot \operatorname{Pr}\left(Y=r_{2}\right)$
- Example: Suppose a pair of fair dice is thrown, with
$X_{1}$ : number on the first die, $X_{2}$ : number on the second die, $Y$ : total amount
- Then $\operatorname{Pr}\left(X_{1}=i \wedge X_{2}=j\right)=\operatorname{Pr}\left(X_{1}=i\right) \cdot \operatorname{Pr}\left(X_{2}=j\right)=\frac{1}{36}$ for all $i, j \in\{1,2,3,4,5,6\}$ which are the only values $X_{1}$ and $X_{2}$ take. So $X_{1}$ and $X_{2}$ are independent.
- But $X_{1}$ and Y are not independent: $\operatorname{Pr}\left(X_{1}=1 \wedge Y=12\right)=0$, whereas
$\operatorname{Pr}\left(X_{1}=1\right)=\frac{1}{6}$, and $\operatorname{Pr}(Y=12)=\frac{1}{36}$, so $\operatorname{Pr}\left(X_{1}=1\right) \cdot \operatorname{Pr}(Y=12)=\frac{1}{216} \neq 0$.

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## Variance of Bernoulli trials

- When random variables $X, Y$ are independent, then
$-E(X Y)=E(X) \cdot E(Y)$
$-\mathrm{V}(X+Y)=V(X)+V(Y)$
- With this, we can calculate the variance of the number of successes in $n$ Bernoulli trials where in each trial the probability of success is $p$.
- For a single trial: let $X=1$ iff success, $X=0$ iff failure.
- Then $E(X)=p, E\left(X^{2}\right)=p$, so $V(X)=E\left(X^{2}\right)-(E(X))^{2}=p-p^{2}=p(1-p)$
- Let $X_{1} \ldots X_{n}$ be indicator variables so that $X_{i}=1$ iff $i^{\text {th }}$ trial is a success
- They are independent, so $V\left(X_{1}+\cdots+X_{n}\right)=\sum_{i=1}^{n} V\left(X_{i}\right)=n p(1-p)$

Example: variance in the hat check problem.

- Let $\mathrm{R}=X_{1}+\cdots+X_{n}$ for indicator variables $X_{i}$ : man $i$ gets his hat.
$-E(R)=1$.
$-E\left(R^{2}\right)=E\left(\left(\sum_{i=1}^{n} X_{i}\right)^{2}\right)=E\left(\sum_{i=1}^{n} X_{i}^{2}+\sum_{i=1}^{n} \sum_{\substack{j=1, j \neq i}}^{n} X_{i} X_{j}\right)=E\left(\sum_{i=1}^{n} X_{i}^{2}\right)+E\left(\sum_{i=1}^{n} \sum_{\substack{j=1, j \neq i}}^{n} X_{i} X_{j}\right)$
$-E\left(X_{i}^{2}\right)=1^{2} \cdot \frac{1}{n}=\frac{1}{n}$, so $E\left(\sum_{i=1}^{n} X_{i}^{2}\right)=\sum_{i=1}^{n} E\left(X_{i}^{2}\right)=1$
$-E\left(X_{i} X_{j}\right)=\frac{1}{n(n-1)}, \quad$ so $E\left(\sum_{i=1}^{n} \sum_{\substack{j=1, j \neq i}}^{n} X_{i} X_{j}\right)=\left(n^{2}-n\right) \cdot \frac{1}{n(n-1)}=1$
- $\left.\operatorname{So} \mathrm{E}\left(\mathrm{R}^{2}\right)=E\left(\sum_{i=1}^{n} X_{i}\right)^{2}\right)=1+1=2$.

Finally, $V(R)=E\left(R^{2}\right)-(E(R))^{2}=2-(1)^{2}=1$.

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## Temenecaton ouze

- Imagine that your friend is a project manager, and her - Suppose this is the graph of the eam consist of great programmers - if only she could get them to stop fighting among each other! CONFLICT relation for a group. - She decides to split them in two smaller teams - To minimize fighting within each team.
- She knows who fights with whom (the "CONFLICT elation"), but how can she do the splitting?
- And is it possible at all to eliminate at least half
the conflicts? If not, why bother...
- Do you think it is possible to split any group into two teams
- to eliminate all conflicts?
- How about eliminating half the conflicts?
- How would you do the splitting?

Here, lines are double-direction arrows, since CONFLICT is symmetric


