

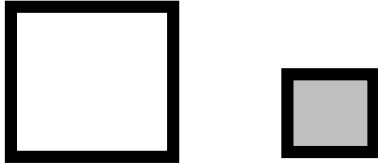
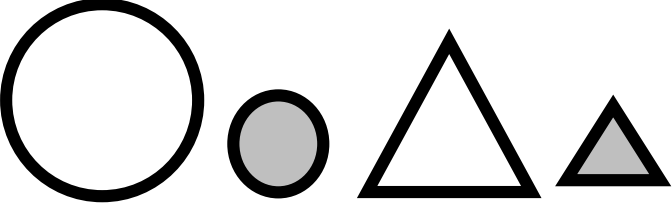
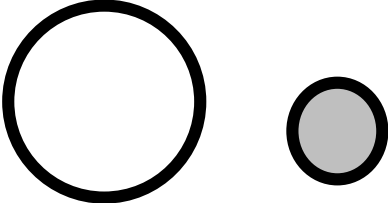
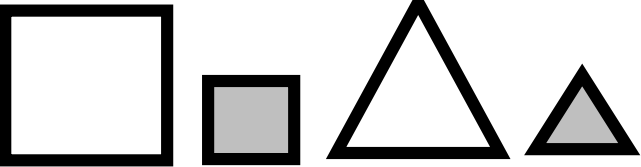

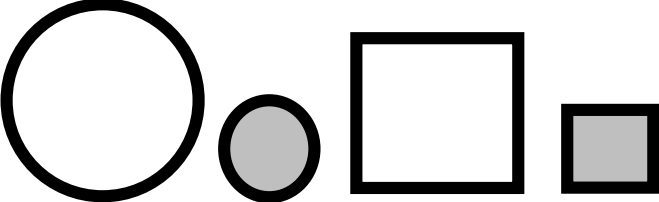
Tarski World

The world where you can be a Square!

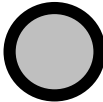


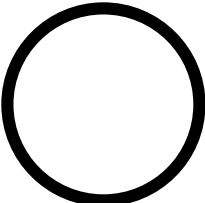
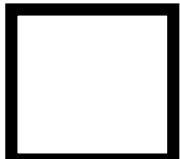
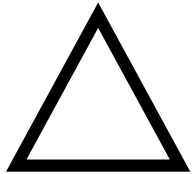
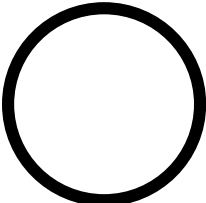
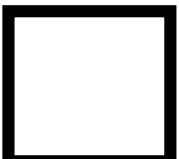
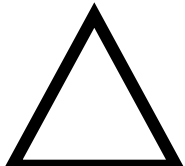
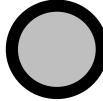


Variables and Operators

- Variables:
 - x, y, z, u, w, \dots
 - x_1, x_2, y_1, \dots
- Logical connectives
 - $\neg \vee \wedge \rightarrow \leftrightarrow$
- Quantifiers
 - $\forall \exists$
- Domain: PIECES.
- Predicates over PIECES:
 - Unary:
 - Shapes: Square(), Circle(), Triangle()
 - Sizes: Big(), Little()
 - Binary:
 - NextTo(), Aligned(), EqualSize()

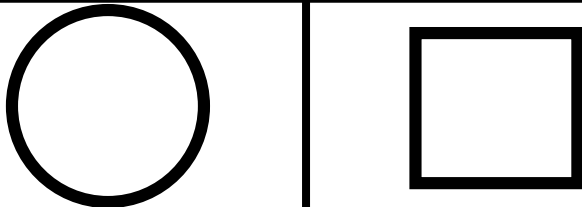











Shape predicates

Predicates	True when x is	False when x is
Square(x)		
Circle(x)		
Triangle(x)		

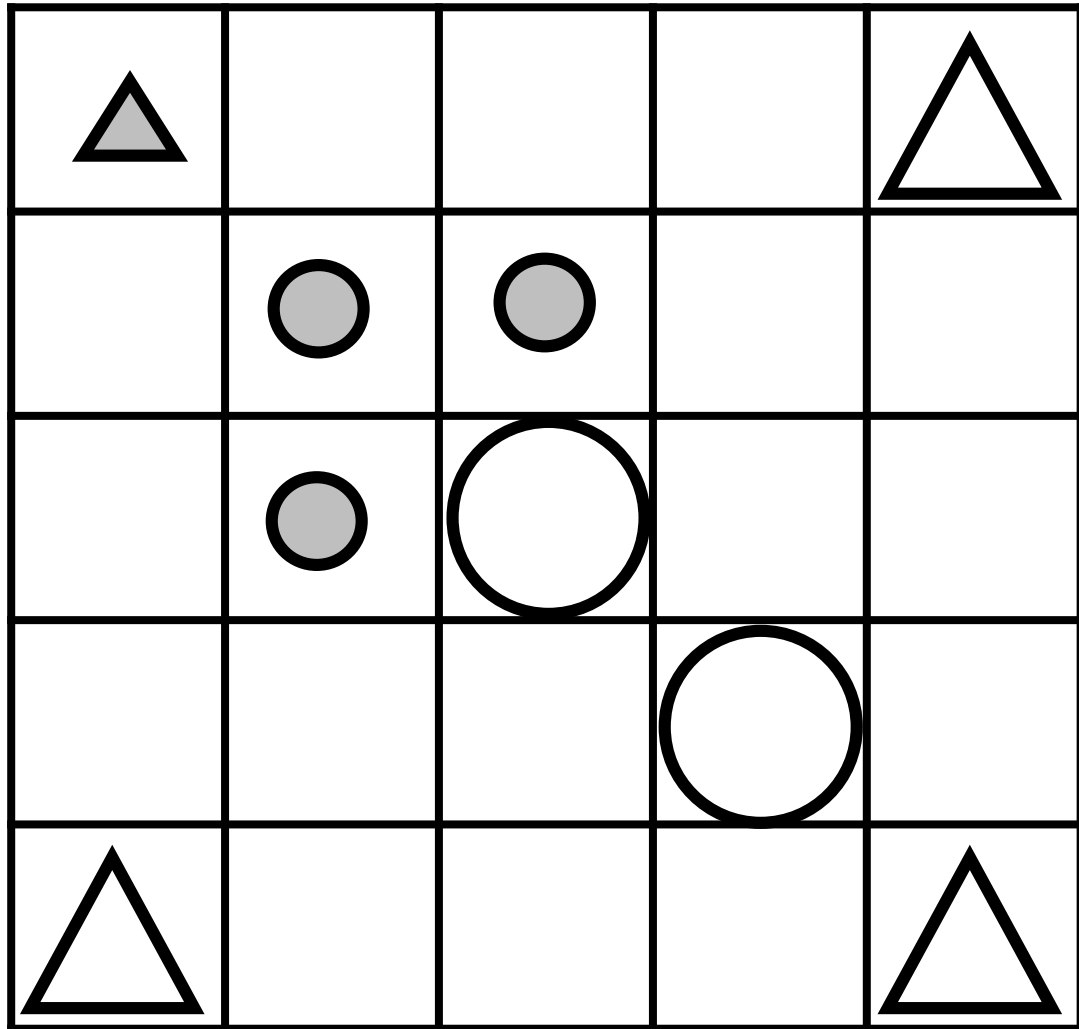
Size predicates

Predicate	True when x is	False when x is
Little(x)	  	  
Big(x)	  	  

Binary predicates

Function Name	True for x and y			False for x and y		
	x		y	x		y
EqualSize(x,y)						
NextTo(x,y)						
						
Aligned(x,y)						
						
						

Example Tarski board 1



True for this board:

$\forall x, \neg Square(x)$

$\exists x Big(x) \wedge Circle(x)$

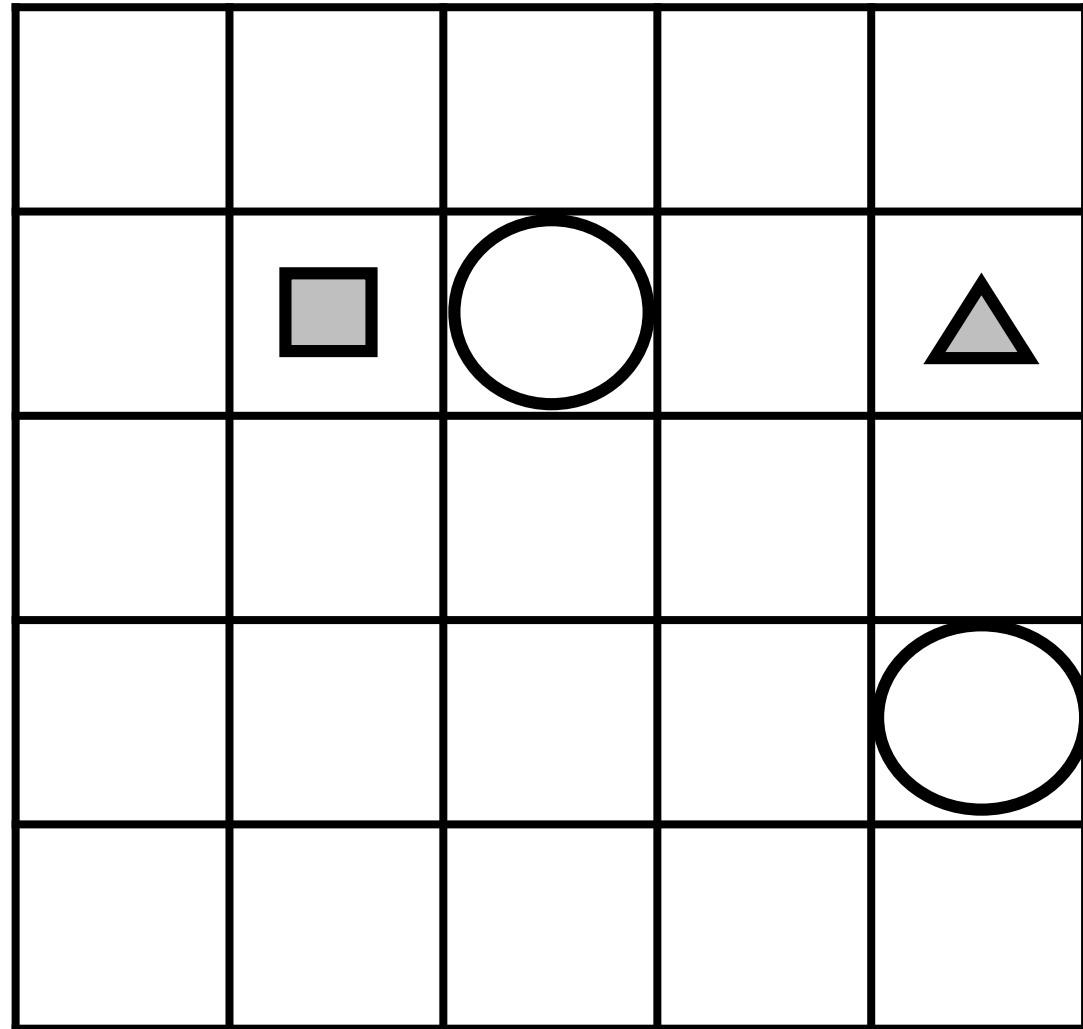
False for this board:

$\forall x \exists y NextTo(x, y)$

$\forall x Circle(x) \rightarrow \exists y Aligned(x, y)$

$\forall x \neg Little(x) \rightarrow Circle(x)$

Example Tarski board 2



True for this board:

$\exists x \text{Triangle}(x) \wedge \forall y \text{Aligned}(x, y)$
 $\forall x \neg \text{Little}(x) \rightarrow \text{Circle}(x)$

False for this board:

$\forall x \exists y \text{NextTo}(x, y)$
 $\forall x (\text{Square}(x) \rightarrow \forall y \text{Aligned}(x, y))$
 $\forall x, \neg \text{Square}(x)$