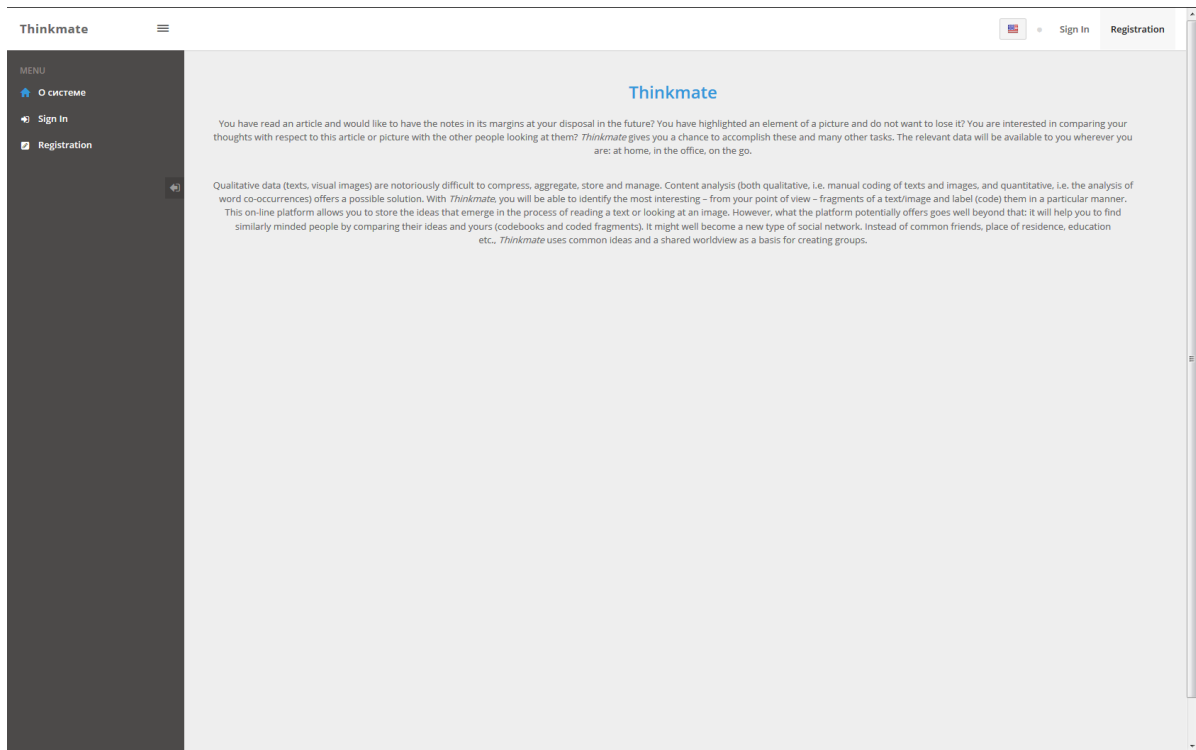


Guidelines for coding on *ThinkMate*

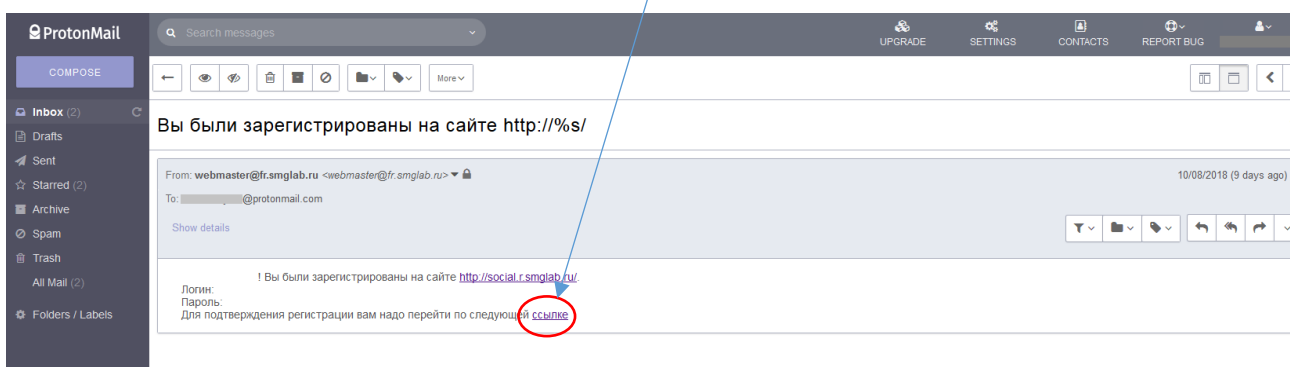
The beta version of *ThinkMate* is available at <http://social.r.smglab.ru/en/>.



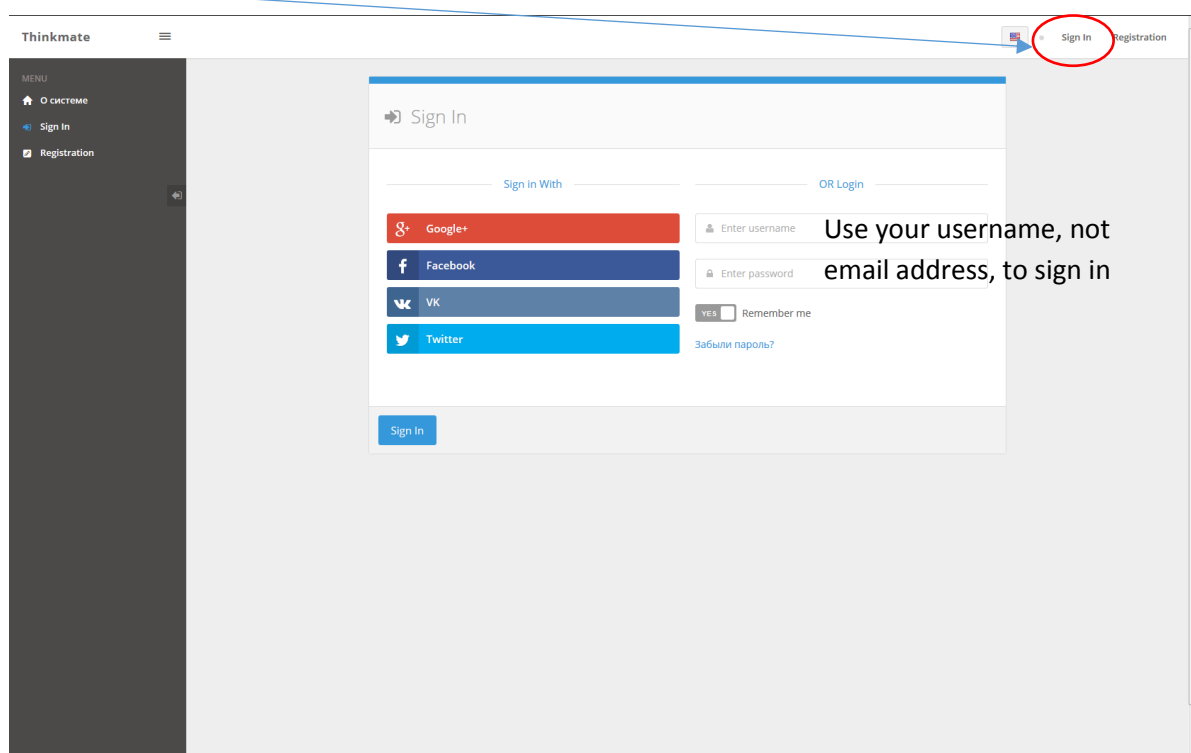
Before starting to code, you will need to register – via Registration – using either your *Facebook* account or your email (any email you have).

A screenshot of the 'Create Account' registration form on the Thinkmate website. The form is titled 'Create Account' and is located in the center of the page. It contains several input fields: 'First name...', 'Last name...', 'Middle name...', 'Username...', 'Password', 'Confirm your password', and 'Your email address'. Each field is preceded by a small icon representing the field type (e.g., a person icon for names, a key icon for password). Below the email field, there is a note: 'Поля отмеченные *, обязательные для заполнения'. At the bottom of the form is a blue button labeled 'Create Account'. In the top right corner of the page, the 'Registration' link is circled in red, and a blue arrow points from the text 'via Registration' in the paragraph above to this link.

If you register by email, you will receive an activation link. Click on the link included in an email to activate your account and go back to *ThinkMate*.



You could log in now.



Please note that the *ThinkMate* interface is not available in English in its entirety yet (it is something we are working on right now).

After logging in, you will need to add yourself to a project titled CS4750. Their list is available on the 'Projects' page.

Thinkmate

Projects

Список проектов

Название проекта	Тип проекта	Дата создания	Мои проекты	Прочие проекты
Гамлет_2	Поиск согласия	31.05.2018	1	2
Maidan	Поиск согласия	01.02.2016	1299	4
CS4750	Поиск согласия	05.10.2018	5	2
Гамлет	Поиск согласия	27.05.2018	1	4
3041_S02_1	Поиск единомышленников	15.10.2018	5	1
Similar_minds	Поиск единомышленников	06.06.2018	3	3
Test_21.09	Поиск согласия	21.09.2018	5	5
Гамлет_3	Поиск согласия	13.09.2018	2	4
3041_S01_2	Поиск согласия	15.10.2018	5	1
Test_CNN	Поиск согласия	30.10.2017	4	3
Test 1	Личный архив	07.03.2017	1	1
Test 2	Структурированное обсуждение	27.04.2016	2	7
Test_CNN_2	Поиск единомышленников	09.11.2017	4	2
3041_S02_2	Поиск согласия	15.10.2018	5	1
Тест коэффициент	Поиск согласия	17.09.2018	3	5
3041_S01_1	Поиск единомышленников	15.10.2018	5	1

Make sure that the relevant codebook (CS4750) is activated. You are also able to consult the definitions of all four codes on this page.

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Книга кодов проекта

Редигировать книгу кодов

CS4750

The codebook contains four codes:

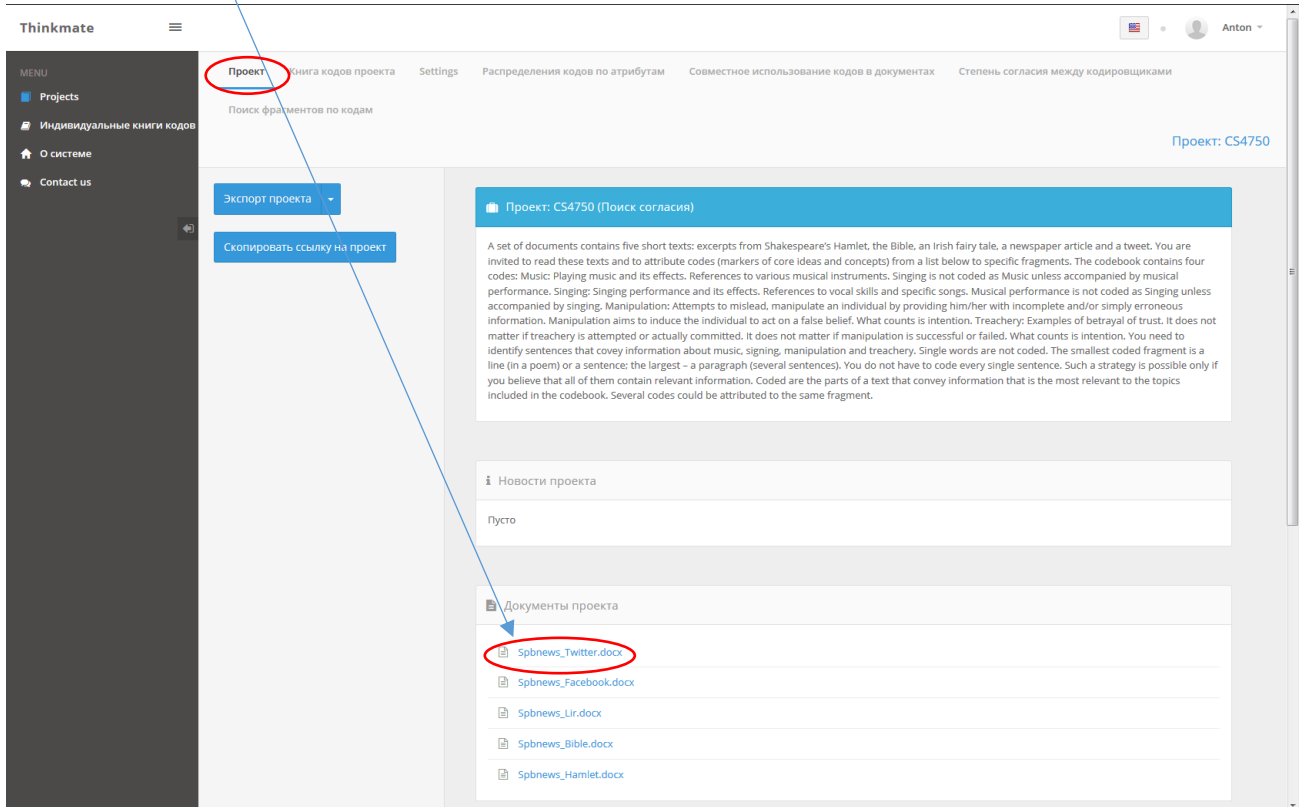
Music: Playing music and its effects. References to various musical instruments. Singing is not coded as Music unless accompanied by musical performance.

Коды в книге

Поиск по кодам...

Группа	Код	Описание	Цвет	Удалить
Social action	Treachery	Examples of betrayal of trust. It does not matter if treachery is attempted or actually committed. It does not matter if manipulation is successful or failed. What counts is intention.	Бордовый	<input type="checkbox"/>
Arts	Singing	Singing performance and its effects. References to vocal skills and specific songs. Musical performance is not coded as Singing unless accompanied by singing.	Зеленый	<input type="checkbox"/>
Social action	Manipulation	Attempts to mislead, manipulate an individual by providing him/her with incomplete and/or simply erroneous information. Manipulation aims to induce the individual to act on a false belief. What counts is intention.	Черный	<input type="checkbox"/>
Arts	Music	Playing music and its effects. References to various musical instruments. Singing is not coded as Music unless accompanied by musical performance.	Синий	<input type="checkbox"/>

Now select documents one by one by clicking on them. All five texts should be read and coded.



You select a fragment you wish to code, then choose a code to be applied from the drop down menu and click on the 'Code' blue button. When you see a vertical bar, the fragment is now coded.

