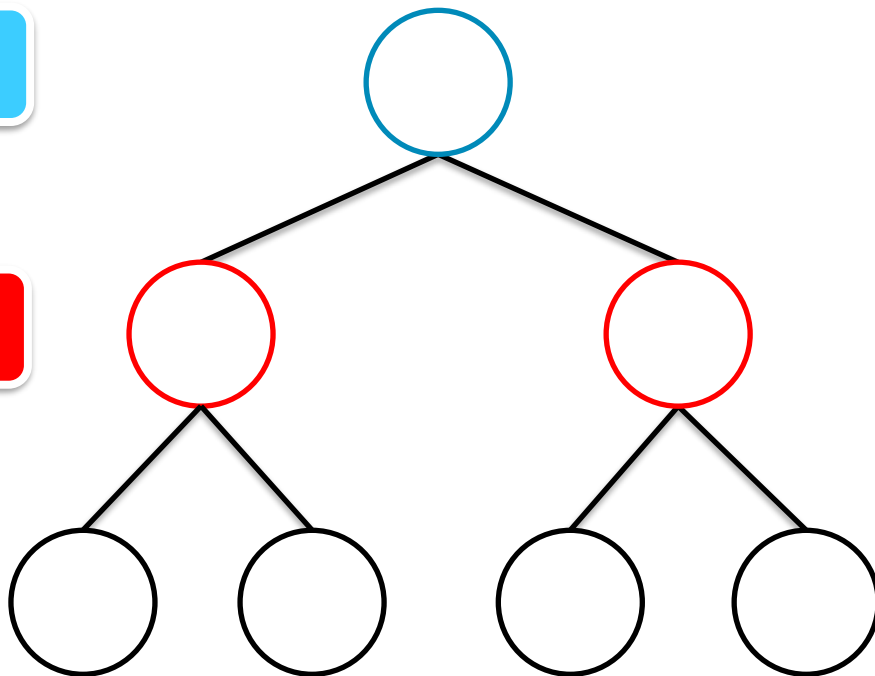


# Competing Players

Player One

Player Two

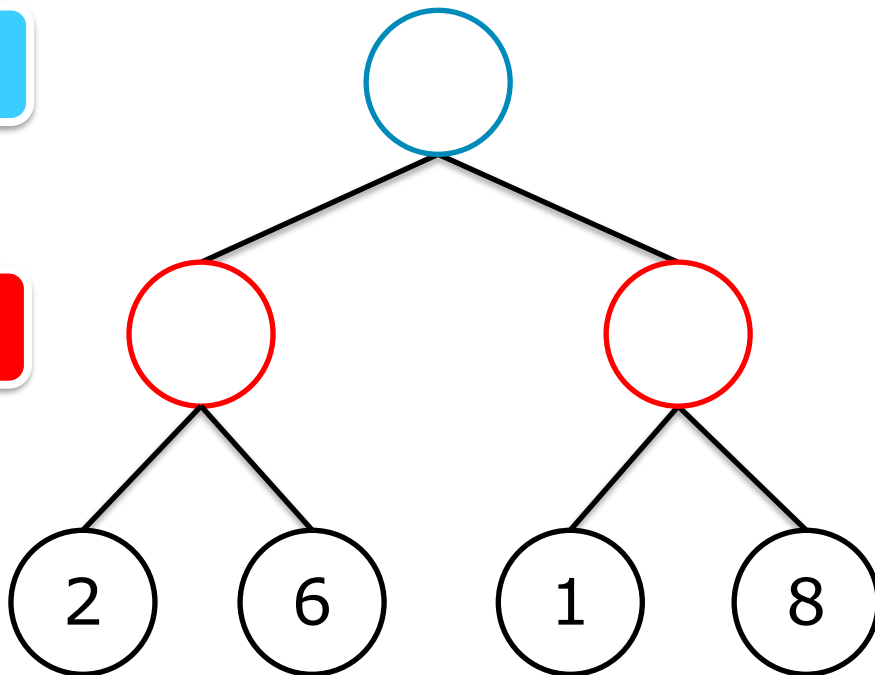
Eval



# Competing Players

Player One

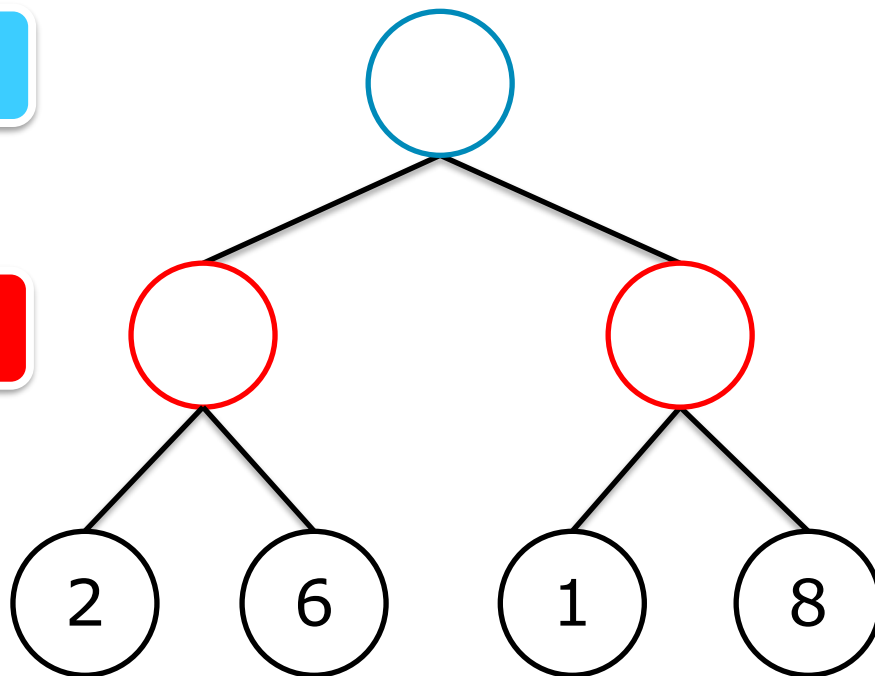
Player Two



# Competing Players

Max Player

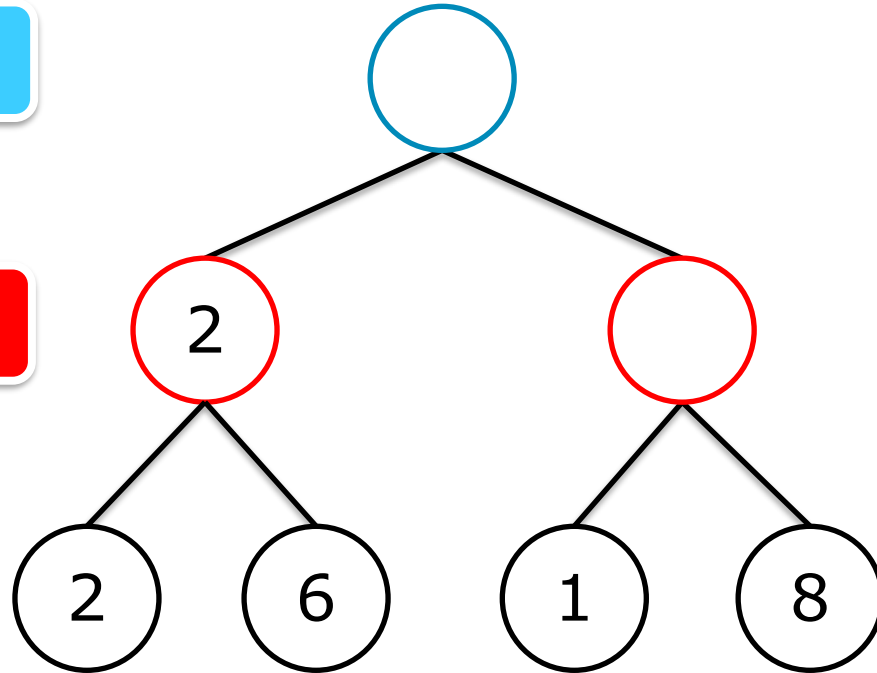
Min Player



# Competing Players

Max Player

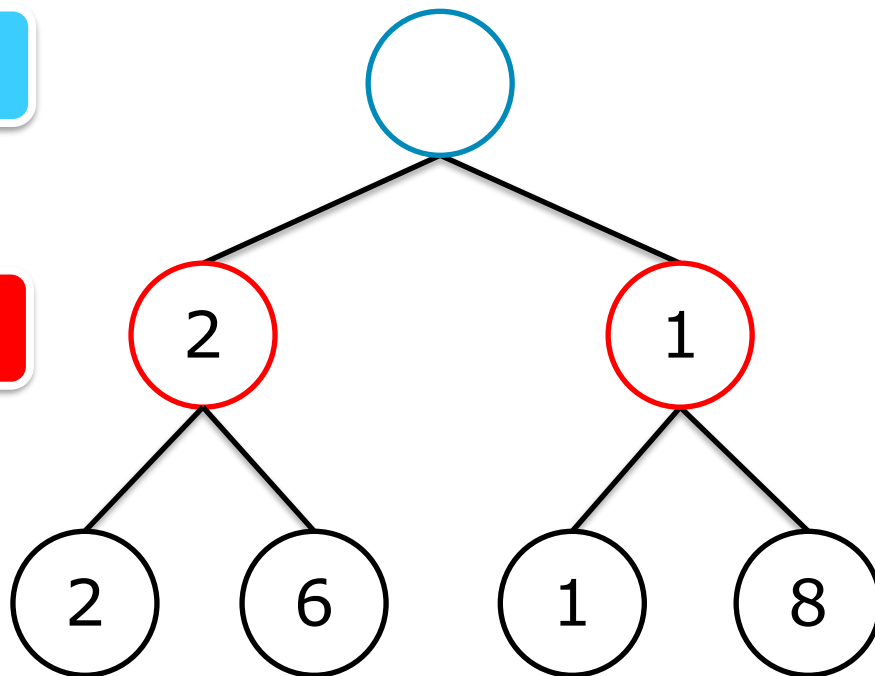
Min Player



# Competing Players

Max Player

Min Player



# Competing Players

Max Player

Min Player

